

Firewall Challenge report

June 28, 2008

Tested product: ZoneAlarm Pro 7.0.473.000
Product vendor: Check Point Software Technologies Ltd.
Testing platform: Windows XP Service Pack 2
Number of tests: 73

Level reached: 7
Total score: **63 %**

Introduction

This report presents results of *the Tested product* in the series of tests known as [Firewall Challenge](#). All the information regarding these tests, testing methodology and scoring system is available on [the website of this project](#). Reports of the commercial testing usually contain results of all available levels, reports of the public testing usually contain results of the first level and the following levels up to the highest level reached by the tested product. Public testing results are always published on the project's website, while the results of commercial testing are published only after the consent of the paying customer. The total score is always calculated as if the report was public.

Note that the number of levels, the number of tests or even the tests implementation may change. The report's results are valid at the day of the report's release and are not guaranteed to be valid after that day.

Testing results

Level 1

Level up: 50 %
Product's score: 92 %

Test name	Result	Comment
Breakout2	100 %	PASSED
Coat	100 %	PASSED
ECHOTest	100 %	PASSED
Kill1	100 %	PASSED
Kill2	50 %	FAILED – The handle stealing method had to be used.
Leaktest	100 %	PASSED
PerfTCP	100 %	N/A
PerfUDP	61 %	N/A
Tooleaky	100 %	PASSED

Wallbreaker1	100 %	PASSED
Yalta	100 %	PASSED

Level 2

Level up: **50 %**
 Product's score: **100 %**

Test name	Result	Comment
AWFT1	100 %	PASSED
DNSstest	100 %	PASSED
Ghost	100 %	PASSED
Jumper	100 %	PASSED
Kill3	100 %	PASSED
Kill3b	100 %	PASSED
Kill6	100 %	PASSED
Wallbreaker3	100 %	PASSED
Wallbreaker4	100 %	PASSED

Level 3

Level up: **50 %**
 Product's score: **72 %**

Test name	Result	Comment
AWFT3	100 %	PASSED
AWFT4	100 %	PASSED
DNSstester	100 %	PASSED
Kill3f	0 %	FAILED
Kill4	50 %	FAILED – The handle stealing method had to be used.
Kill7	50 %	FAILED – The handle stealing method had to be used.
SSS2	100 %	PASSED
Suspend1	50 %	FAILED – The handle stealing method had to be used.
Thermite	100 %	PASSED

Level 4

Level up: 50 %

Product's score: 78 %

Test name	Result	Comment
CopyCat	100 %	PASSED
CPIL	100 %	PASSED
CPILSuite1	100 %	PASSED
Keylog1	0 %	FAILED
Kill3e	100 %	PASSED
Kill8	100 %	PASSED
Kill9	50 %	FAILED – The handle stealing method had to be used.
SSS	100 %	PASSED
Suspend2	50 %	FAILED – The handle stealing method had to be used.

Level 5

Level up: 50 %

Product's score: 50 %

Test name	Result	Comment
Breakout1	100 %	PASSED
CPILSuite2	0 %	FAILED
Crash1	50 %	FAILED – The handle stealing method had to be used.
Crash2	50 %	FAILED – The handle stealing method had to be used.
Crash3	50 %	FAILED – The handle stealing method had to be used.
Keylog2	0 %	FAILED
Kill3c	100 %	PASSED
Kill3d	100 %	PASSED
VBStest	0 %	FAILED

Level 6

Level up: 50 %

Product's score: 60 %

Test name	Result	Comment
CPILSuite3	0 %	FAILED
DDEtest	0 %	FAILED

ECHOTest2	100 %	PASSED
FireHole	100 %	PASSED
Flank	0 %	FAILED
Keylog3	100 %	PASSED
Keylog4	100 %	PASSED
Kill10	100 %	PASSED
Kill11	0 %	FAILED
Runner	100 %	PASSED

Level 7

Level up: **50 %**
 Product's score: **43 %**

Test name	Result	Comment
BITStest	100 %	PASSED – The test froze.
Keylog5	0 %	FAILED
Keylog6	0 %	FAILED
OSfwbypass	0 %	FAILED
Runner2	100 %	PASSED
Schedtest	0 %	FAILED
SSS3	100 %	PASSED

Level 8

Level up: **50 %**
 Product's score: **Not reached**

Level 9

Level up: **75 %**
 Product's score: **Not reached**

Level 10

Level up: **100 %**
 Product's score: **Not reached**

Further notes

None.